

## Personal, Social and Emotional Development

Understanding how to be kind and patient, learning to share and take care of each other. Practice playing in our role-plays with other children, understanding that we share and take turns, respecting what is being played with.

## Once Upon a Time

Summer 1

## Physical Development

**Gross motor:** PE – Athletics – fundamental movement skills, ball skills, team games

**Fine motor:** Learning to write letters with correct formation in RWI

Handwriting practice of capital letters

Play dough, finger gym, cutting activities, tracking and formation activities

## Communication and Language

Learn new vocabulary (see vocabulary grid)  
Engage in story times and with non-fiction books

Learn rhymes, poems and songs

Describe events in detail when talking about stories, texts and videos.

Retell the story

## Key texts

Traditional tales: 3 Little Pigs; 3 Billy Goats Gruff; Cinderella; Gingerbread Man

## Mathematics

White Rose Maths Phase 7 – To 20 and Beyond

Building numbers beyond 10

Counting patterns beyond 10

Spatial Reasoning – match, rotate, manipulate

White Rose Maths Phase 8 – First, Then, Now

Adding more

Key Instant Recall Fact - I know addition facts for 1, 2, 3, 4, 5

Play-based opportunities to apply maths knowledge learnt.  
Using programmable toys: directing a Beebot through the story maps.

Adult-led and adult-directed activities

Enhancements to continuous provision

Staff will create more detailed short-term plans based on the children's needs, interests and fascinations

## Literacy – Reading and Writing

Daily phonics RWI lesson and 'pinny time' throughout the day.

Using Fred Talk to read words and simple sentences.

Using Fred Fingers to write words and simple sentences.

Some children will be reading ditties or red books, most children will be reading green/purple books, some children will be reading pink books.

Read and write common exception words: said, was, of, are

Write own simple story.

Use capital letters and full stops in sentences.

Write retells of the stories read

Write recipes (Gingerbread Man)

Opportunities throughout the provision to recognise to write letters and to make marks, explaining what they have written.

Activities to match objects to their initial sounds and to read simple words and sentences with sounds learnt.



## Understanding the World

Understanding similarities and differences between living things.

Sorting animals in different ways.

Understand similarities and differences between characters in traditional stories.

Compare environments from stories

RE – Story Time

Key question: 'What can we learn from stories?'

## Expressive Arts and Design

Role-play – acting out the different stories read

Using different media to create story characters  
3D models of own creature inspired by traditional tales

Music – Charanga – Big Bear Funk. Listening to funk music and talking about it. Making our own compositions.

